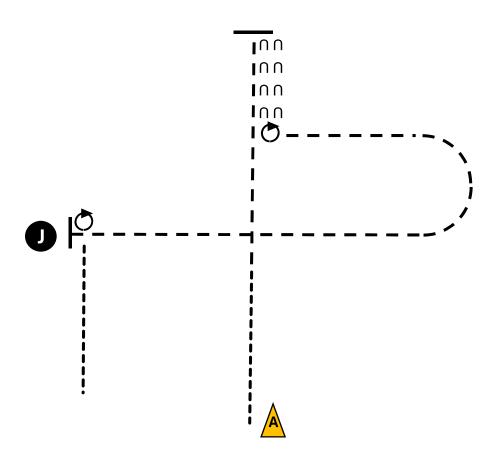
Luxembourg International Championship 2025 Showmanship At Halter AQHA/NSBA L1/Novice Amateur – L1/Novice Youth – All-breed



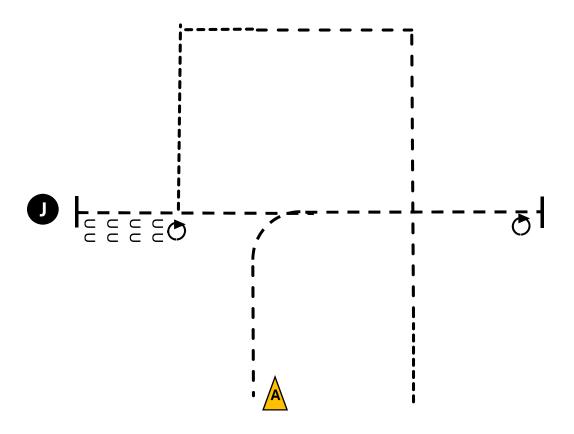
- 1. Begin at A, walk
- 2. Trot, stop, back up 4 steps
- 3. Stop, perform a 90 ° turn to the right
- 4. Jog
- 5. Stop and set up for inspection at the judge
- 6. When dismissed perform a 270 ° turn to the right
- 7. Walk to exit

Walk Trot

Back



Luxembourg International Championship 2025 Showmanship AQHA/NSBA Amateur & Select & Youth



- 1. Begin at A, trot
- 2. Stop, perform a 180 ° turn to the right
- 3. Trot, set up for inspection at the judge
- 4. Back up, perform a 270 ° turn to the right
- 5. Walk
- 6. Trot
- 7. Break to walk, walk to exit

Walk

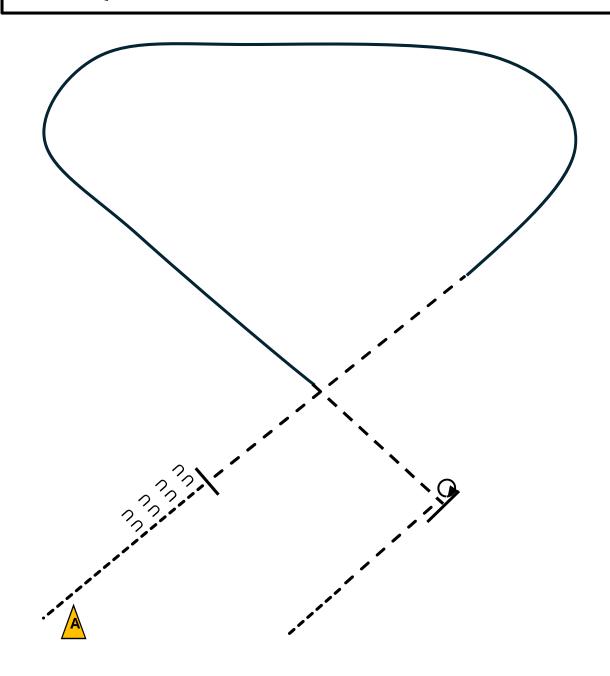
Trot

Back

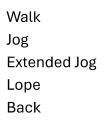
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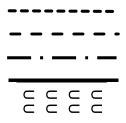
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Luxembourg International Championship 2025 Western Horsemanship AQHA/NSBA L1/Novice Amateur - L1/Novice Youth - Allbreed

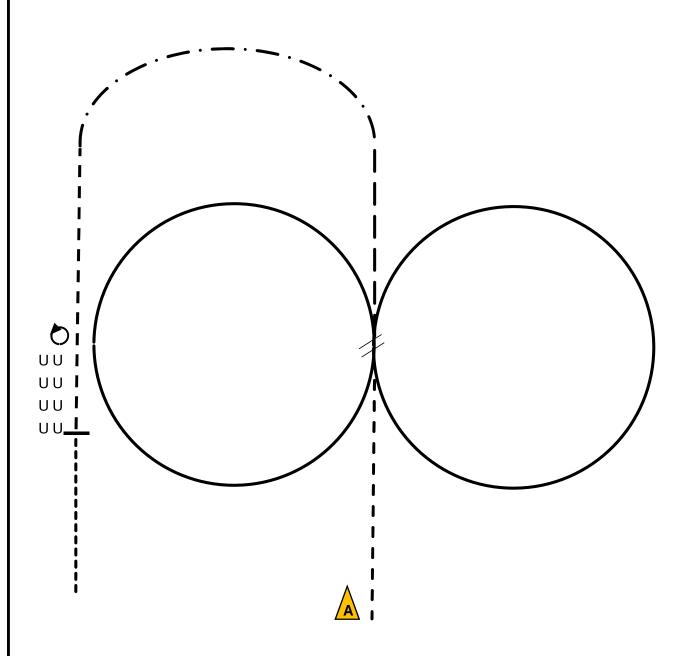


- 1. Begin at A, walk
- 2. Stop, back up and jog
- 3. Lope left lead
- 4. Break to jog
- 5. Stop, perform a 90 ° turn to the right
- 6. Jog
- 7. Break to walk, walk to exit





Luxembourg International Championship 2025 Western Horsemanship AQHA/NSBA Amateur & Select & Youth

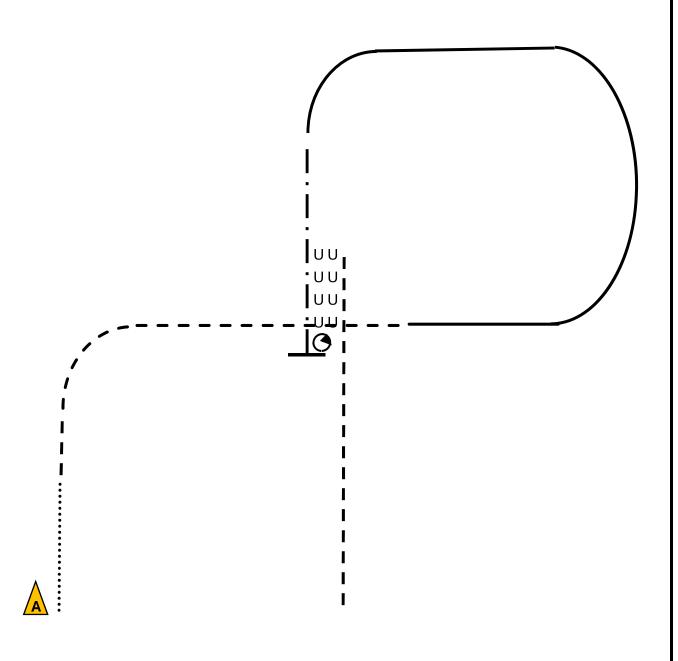


- 1. Begin at A, jog
- 2. Lope a circle right lead
- 3. Change leads
- 4. Lope a circle left lead
- 5. Break to extended jog
- 6. Break to jog
- 7. Stop, back up, perform a 360 ° to the left
- 8. Break to walk, walk to exit

Walk	
Jog	
Extended Jog	
Lope	
Back	

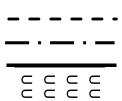
Luxembourg International Championship 2025 Hunt Seat Equitation

AQHA/NSBA L1/Novice Amateur – L1/Novice Youth - Allbreed

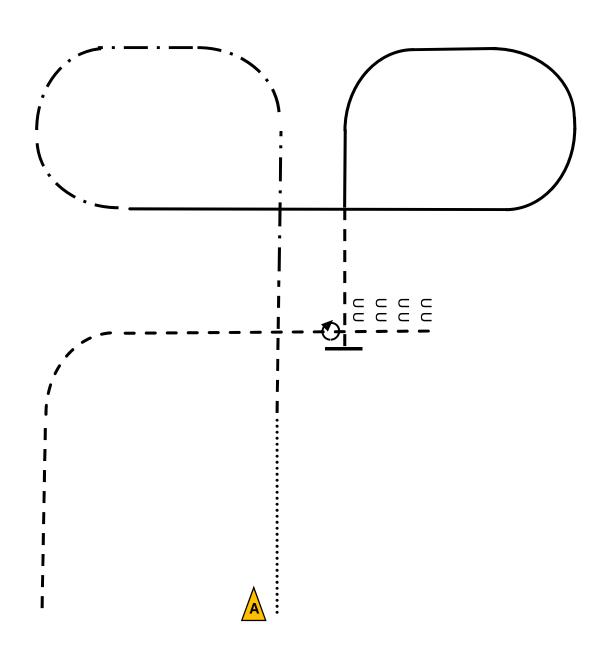


- 1. Begin at A, walk
- 2. Posting trot on the left diagonal
- 3. Canter left lead
- 4. Break to sitting trot and stop
- 5. Perform a 360 ° turn on the forehand right
- 6. Back up
- 7. Sitting trot to exit

Walk Sitting trot Posting trot Canter Back

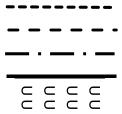


Luxembourg International Championship 2025 Hunt Seat Equitation AQHA/NSBA Amateur – Youth

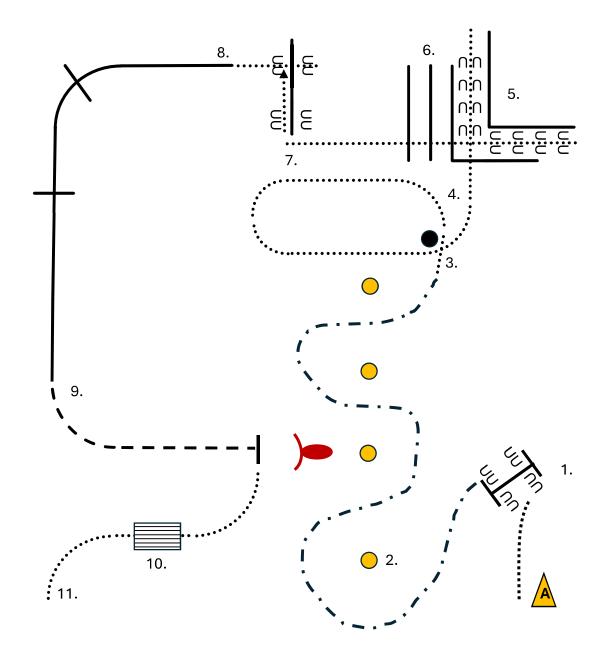


- 1. Begin at A, walk
- 2. Sitting trot for two horse lengths
- 3. Posting trot on the right diagonal
- 4. Canter left lead
- 5. Break to sitting trot and stop
- 6. Perform a 90 ° turn on the forehand right
- 7. Back up two horse lengths
- 8. Sitting trot to exit

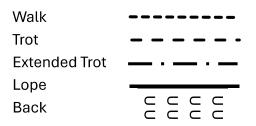
Walk
Sitting trot
Posting trot
Canter
Back



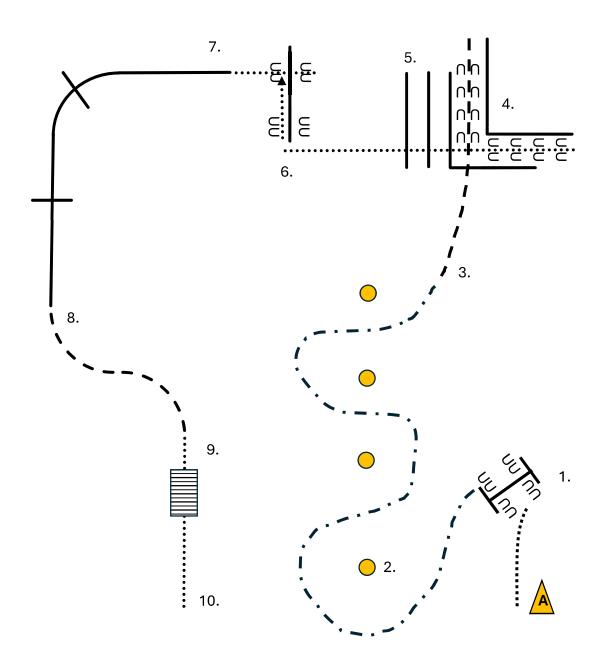
Luxembourg International Championship 2025 Ranch Trail AQHA/NSBA Amateur – Youth



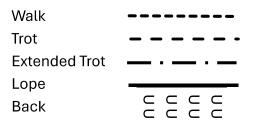
- 1. Begin at A, walk and work gate
- 2. Extended trot serpentine
- 3. Break to walk and drag
- 4. Stop drag and walk in chute
- 5. Stop and back up through L
- 6. Walk out and go over logs
- 7. Sidepass, walk out
- 8. Lope left lead over logs
- 9. Break to trot and rope dummy 1 time
- 10. Walk over bridge
- 11. Walk to exit



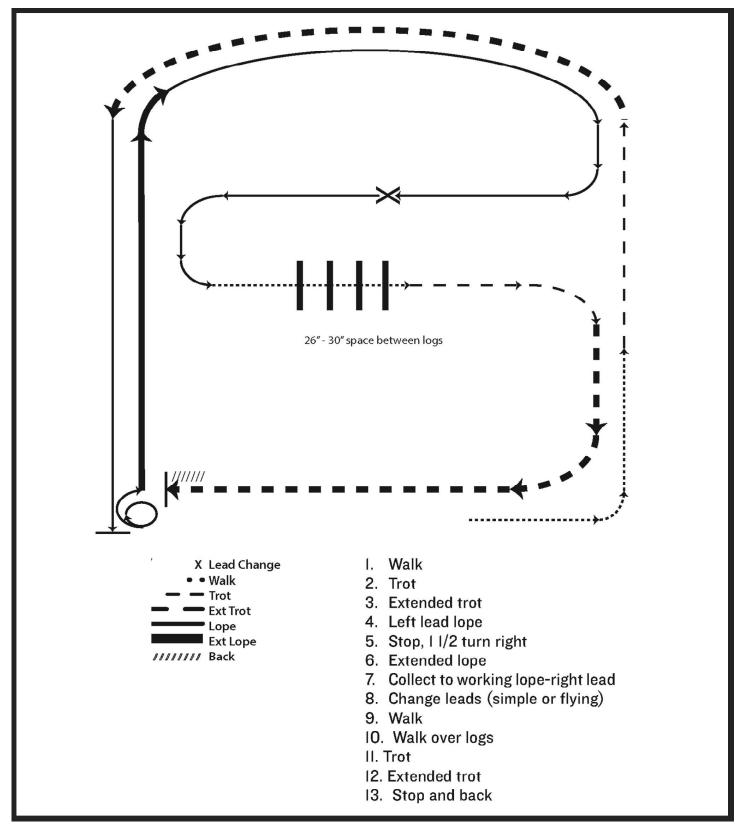
Luxembourg International Championship 2025 Ranch Trail AQHA/NSBA L1/Novice Amateur – L1/Novice Youth - Allbreed



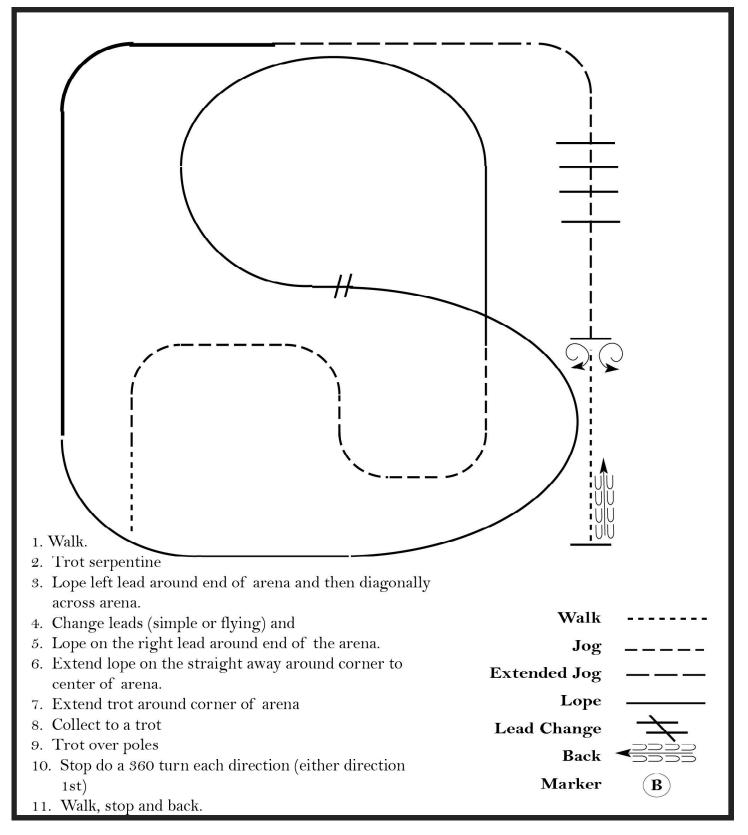
- 1. Begin at A, walk and work gate
- 2. Extended trot serpentine
- 3. Break to trot and trot in chute
- 4. Stop and back up through L
- 5. Walk out and go over logs
- 6. Sidepass, walk out
- 7. Lope left lead over logs
- 8. Break to trot
- 9. Break to walk, walk over bridge
- 10. Walk to exit



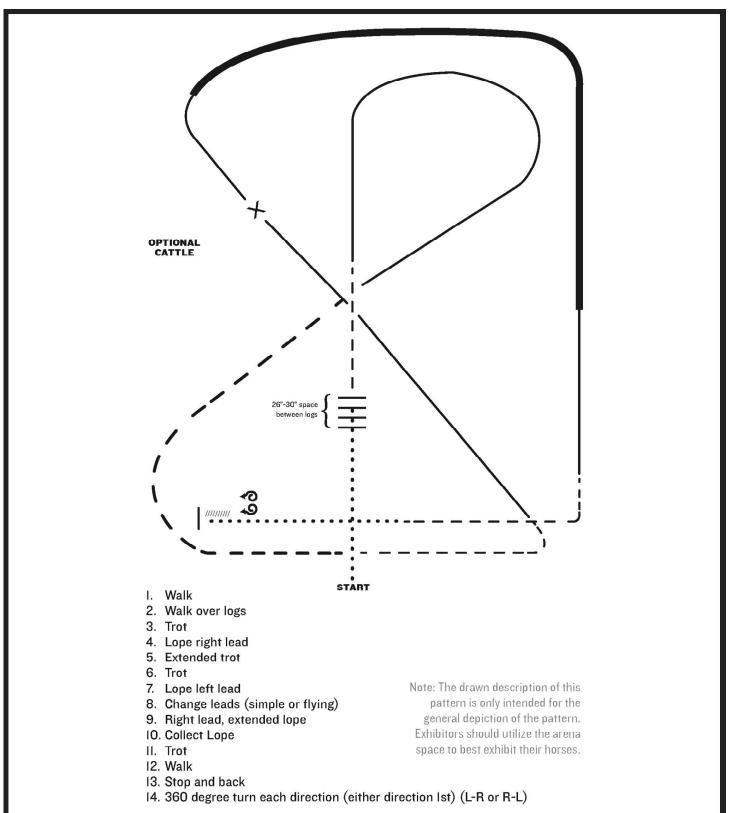
Ranch Riding (L1/Novice Amateur - L1/Novice youth - Allbreed)



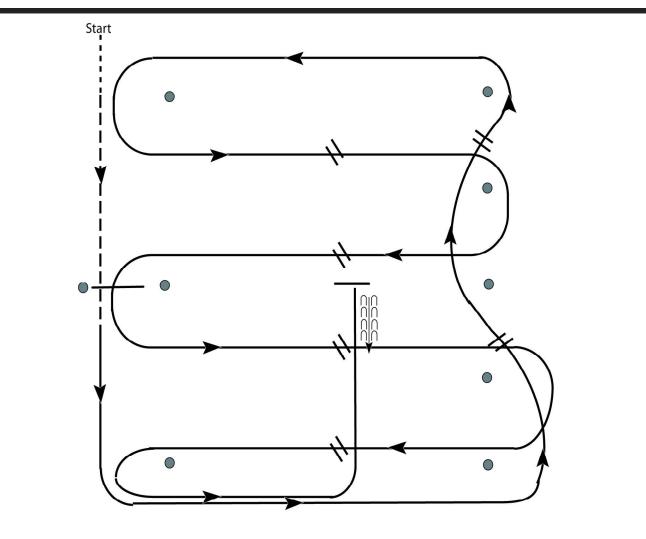
Ranch Riding (Amateur - Select - Youth)



Ranch Riding (Open)

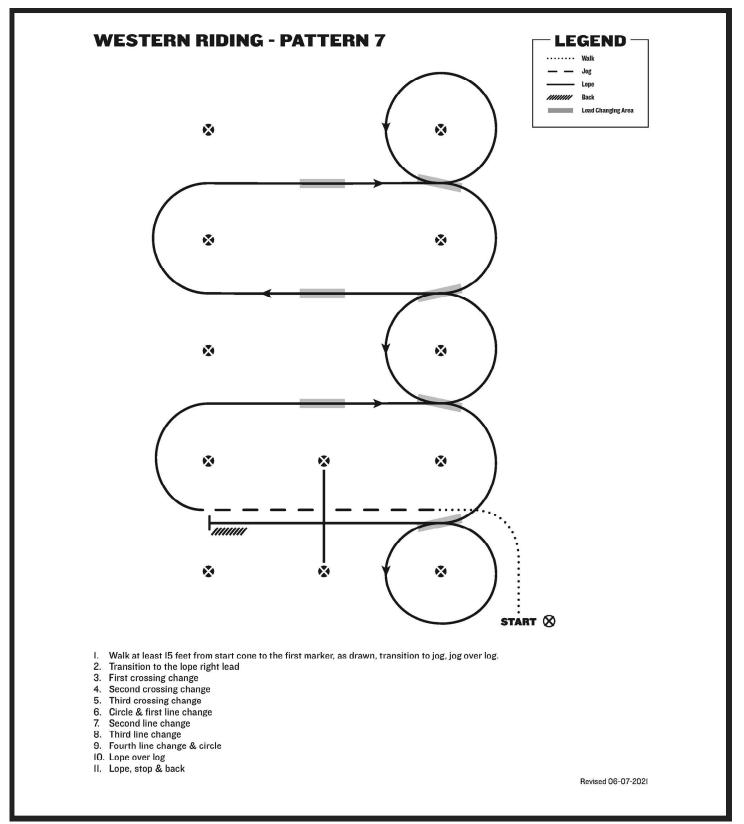


Western Riding (L1/Nov Amateur, L1/Nov Youth, All-breed)

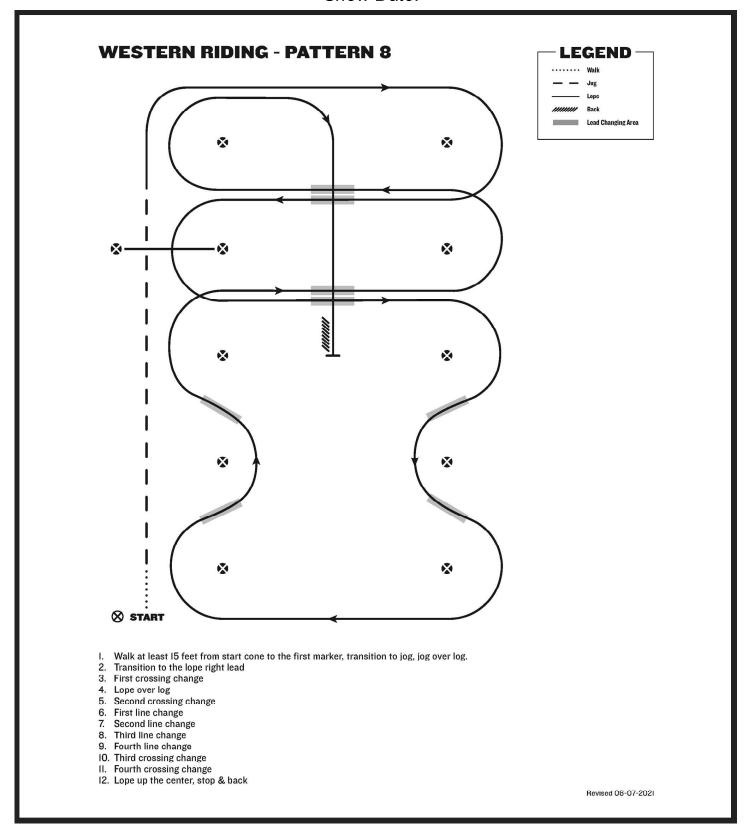


- 1. Walk at least 15' & jog over log.
- 2. Transition to left lead and lope around end.
- 3. First line change.
- 4. Second line change. Lope around end of arena
- 5. First crossing change.
- 6. Second crossing change.
- 7. Lope over log.
- 8. Third crossing change.
- 9. Fourth crossing change.
- 10. Lope up the center, stop and back.

Western Riding (Amateur - Youth - Select)



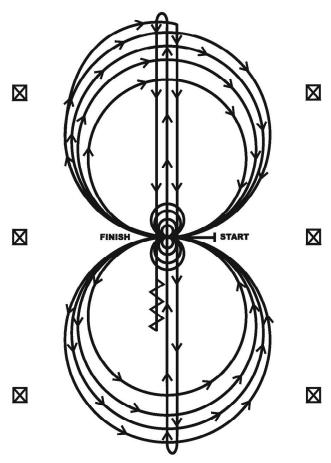
Western Riding (Open)



Reining (Amateur - youth - Allbreed)

Show Date:

REINING PATTERN 4



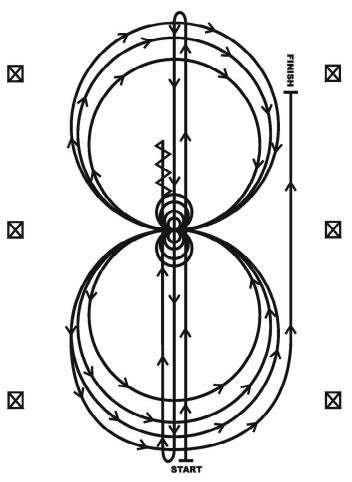
Horses may walk or jog to the center of the arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or force.

- Beginning on the right lead, complete three circles to the right: the first two large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
- 2. Complete four spins to the right. Hesitate.
- Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
- 4. Complete four spins to the left. Hesitate.
- 5. Beginning on the right lead, run a large fast circle to the right, change leads at the center of the arena, run a large fast circle to the left, and change leads at the center of the arena. (Figure 8)
- Continue around previous circle to the right. At the top of the circle, run
 down the middle to the far end of the arena past the end marker and do a
 right rollback—no hesitation.
- 7. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
- 8. Run past the center marker and do a sliding stop. Back up
- to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

Luxembourg International Championship 2025 Reining (Open)

Show Date:

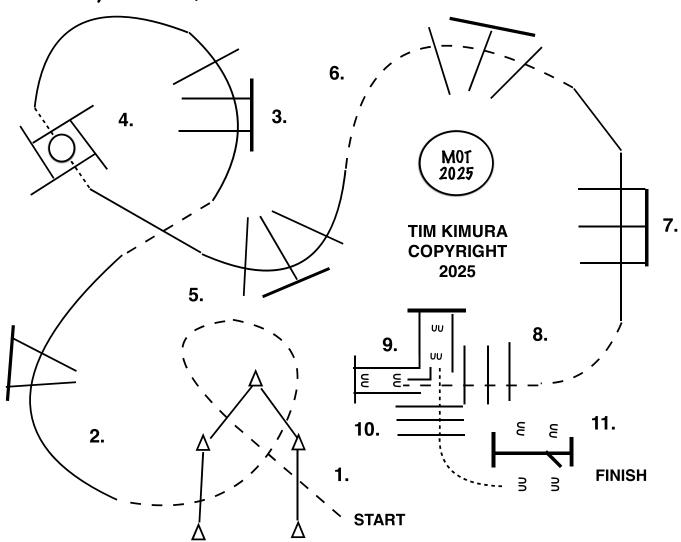
REINING PATTERN 1



- Run at speed to the far end of the arena past the endmarker and do a left rollback—no hesitation.
- Run to the opposite end of the arena past the end markerand do a right rollback—no hesitation.
- Run past the center marker and do a sliding stop. Back up to center of the arena or at least ten feet (three meters). Hesitate.
- 4. Complete four spins to the right. Hesitate.
- Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
- 6. Beginning on the left lead, complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 7. Complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 8. Begin a large circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from wall or fence. Hesitate to demonstrate the completion of the pattern.

All Breed Trail L1/Green Trail L1/Novice Amateur

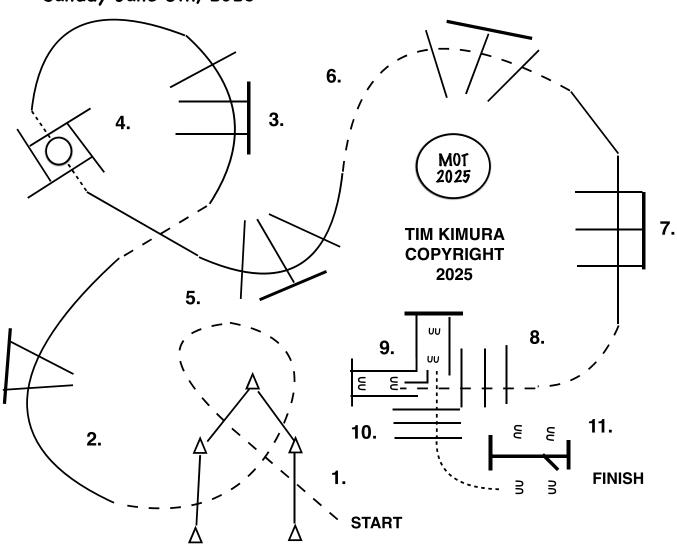
Friday June 6th, 2025



- 1. JOG OVER POLES, JOG AROUND CONES.
- 2. LOPE OVER POLES (RIGHT LEAD).
- 3. BREAK TO THE JOG, THEN LOPE OVER POLES (LEFT LEAD).
- 4. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
- 5. LOPE OVER POLES (LEFT LEAD).
- 6. BREAK TO THE JOG, JOG OVER POLES.
- 7. LOPE OVER POLES (RIGHT LEAD).
- 8. BREAK TO THE JOG, JOG OVER POLES, JOG INTO CHUTE.
- 9. BACK BETWEEN POLES, BACK AROUND CORNER.
- 10. WALK OUT CHUTE, WALK OVER POLES, WALK UP TO GATE.
- 11. WORK GATE LEFT HAND.

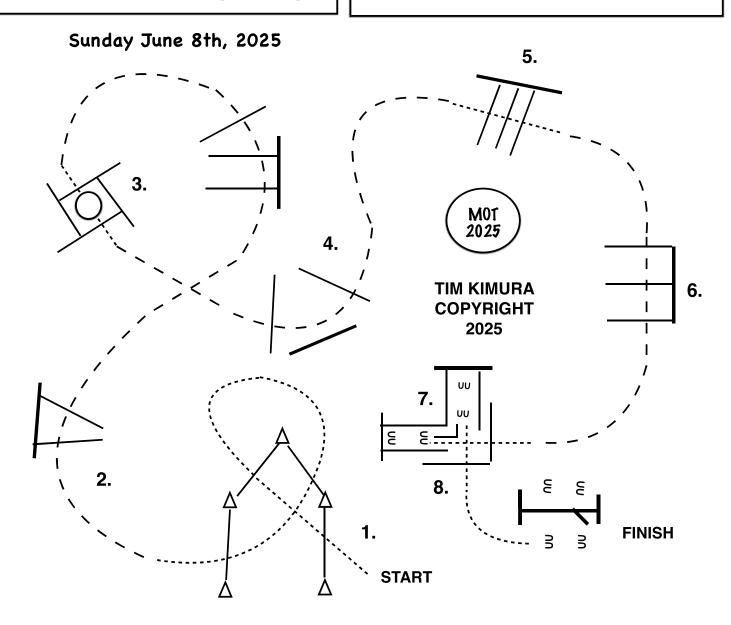
L1 Youth Trail Youth Trail

Sunday June 8th, 2025



- 1. JOG OVER POLES, JOG AROUND CONES.
- 2. LOPE OVER POLES (RIGHT LEAD).
- 3. BREAK TO THE JOG, THEN LOPE OVER POLES (LEFT LEAD).
- 4. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
- 5. LOPE OVER POLES (LEFT LEAD).
- 6. BREAK TO THE JOG, JOG OVER POLES.
- 7. LOPE OVER POLES (RIGHT LEAD).
- 8. BREAK TO THE JOG, JOG OVER POLES, JOG INTO CHUTE.
- 9. BACK BETWEEN POLES, BACK AROUND CORNER.
- 10. WALK OUT CHUTE, WALK OVER POLES, WALK UP TO GATE.
- 11. WORK GATE LEFT HAND.

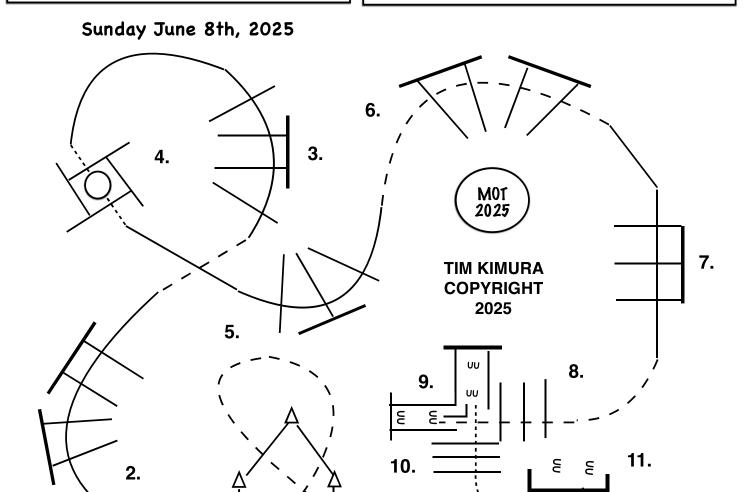
All In Hand Trail Classes



- 1. WALK OVER POLES, WALK AROUND CONES.
- 2. JOG OVER POLES.
- 3. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN RIGHT, WALK OUT BOX.
- 4. JOG OVER POLES.
- 5. STOP OR BREAK TO THE WALK, WALK OVER POLES.
- JOG OVER POLES.
- 7. STOP OR BREAK TO THE WALK, WALK OVER POLE, WALK INTO CHUTE. BACK BETWEEN POLES, BACK AROUND CORNER.
- 8. WALK OUT CHUTE, WALK OVER POLE, WALK UP TO GATE. WORK GATE LEFT HAND.

Open Trail Amateur Trail & Select Trail

FINISH



- 1. JOG OVER POLES, JOG AROUND CONES.
- 2. LOPE OVER POLES (RIGHT LEAD).
- 3. BREAK TO THE JOG, THEN LOPE OVER POLES (LEFT LEAD).
- 4. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.

START

- 5. LOPE OVER POLES (LEFT LEAD).
- 6. BREAK TO THE JOG, JOG OVER POLES.
- 7. LOPE OVER POLES (RIGHT LEAD).
- 8. BREAK TO THE JOG, JOG OVER POLES, JOG INTO CHUTE.
- 9. BACK BETWEEN POLES, BACK AROUND CORNER.
- 10. WALK OUT CHUTE, WALK OVER POLES, WALK UP TO GATE.
- 11. WORK GATE LEFT HAND.